



Games
for Windows®

PC **DVD**

LANGFORD PRODUCTIONS PRESENTS

The Snowman

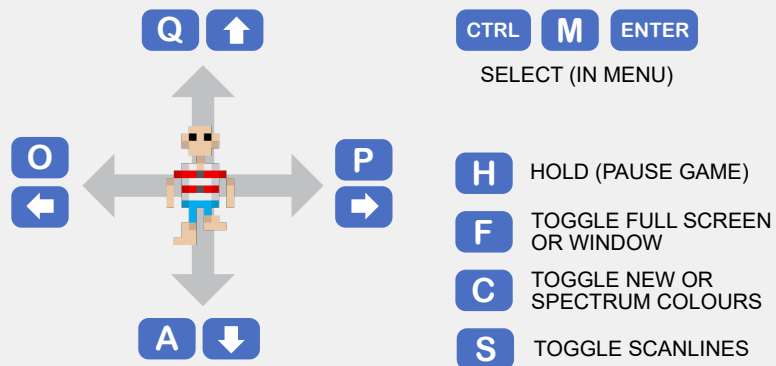


based on the book by
RAYMOND BRIGGS



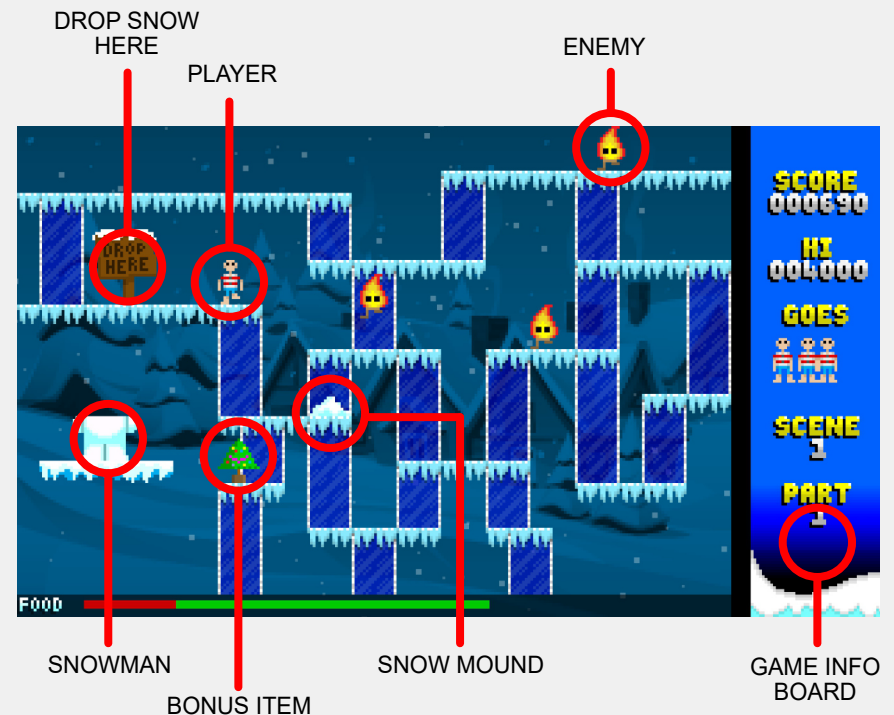
The Snowman

Build a jolly Snowman and keep him cheerful through four frosty parts, each with four unique stages. Along the way, you'll dodge hazards, collect festive gear, and keep your energy up with seasonal snacks.



STAGE ONE

Use six mounds of snow to build your Snowman. Each one you drop into place earns 150 points. But beware—if you're carrying snow and wander into a gas flame, it'll melt and reappear somewhere else. Grab an Ice Lolly to trigger a 1000-point countdown bonus: during this time, you can freeze flames, earn extra points, and escape danger. Keep an eye out for festive goodies too - Crackers, Presents, Stockings, and Trees - all worth bonus points. And don't forget to eat: your food meter ticks down as you move, but a Turkey or Christmas Pudding will top it up and earn you 20 points.



STAGE TWO

Collect the Snowman's Scarf, Hat, Nose, Buttons, Eyes, and Smile—each worth 150 points. But watch out for Sleep Monsters who'll try to send you snoozing. An Alarm Clock will see them off, just like Ice Lollies do with flames. Flashing items and food work just as before.

STAGE THREE

The Sleep Monsters are back, but don't let them put you off. The snowman would like you to gather some items so that he can have some fun. You'll need his tie, his sunglasses, his salopettes, a torch, a skateboard and some balloons.

STAGE FOUR

The sun will be up soon. This time you will need to collect ice blocks for the Snowman to prevent him from melting. Beware though, those pesky flames are on the prowl again and will melt any ice you are carrying.



The Snowman

Game by RICHARD LANGFORD
Title music recreated by DAVID WILD

ORIGINAL SPECTRUM VERSION
Game by DAVID SHEA
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